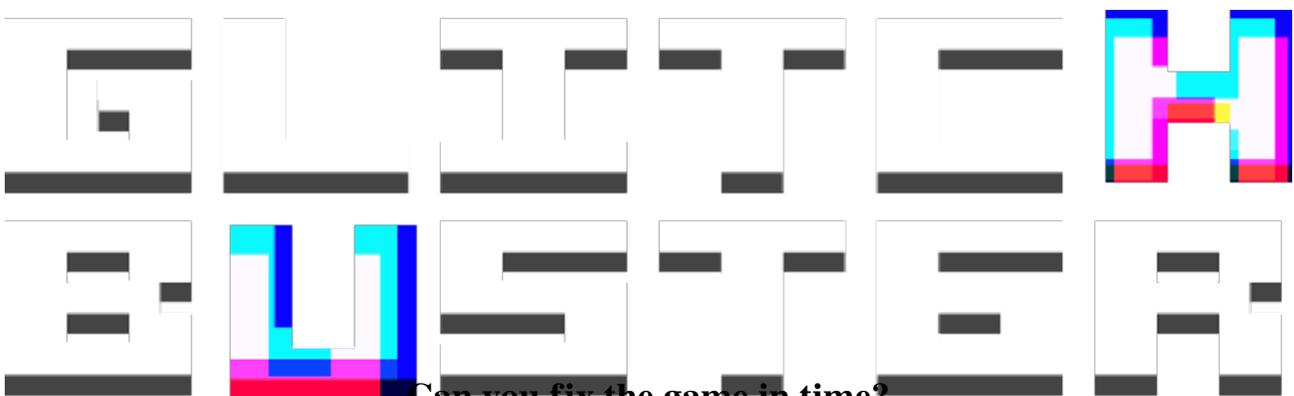


Glitchbuster Download] [Crack Serial Key



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About This Game



Release is coming very soon, and several glitches have been reported. Your job is to fix them in time.

Each level features a different set of glitches that will affect the gameplay: low gravity, water physics, larger enemies, bigger explosions... and many more (there are currently over 40 glitches implemented in the game).

In order to help you fix all these glitches, you can unlock special powers, such as a rocket launcher, a teleporter, a gravity inverter, a shotgun, as path finder... as well as a perk, which will make your job easier, for instance by reducing damage, dropping more items, giving you more health...

Picking the right powers for the right glitches can make all the difference!

Each level is procedurally generated and can be restarted if you fail, but will consume time. Its general layout will remain the same so you can learn from your mistakes.

A very early version of the game made first in the mobile category of js13k 2016, and second overall. However, the game has changed a lot since then and the js13k entry is not representative of the final product.

The game features both keyboard and controller support.

Title: Glitchbuster
Genre: Action, Adventure, Indie
Developer:
Rémi Vansteelandt
Publisher:
Rémi Vansteelandt
Release Date: 20 Nov, 2017

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7

Storage: 180 MB available space

English

> POWER:

ROCKET LAUNCHER

> PERK:

HEALTH BONUS WHEN KILLING

> UNLOCKED:

6/21



Jetpack



Jetpack

Use the jetpack to fly and to avoid obstacles on the floor.

Press E to pick this power

Extra Time

> ROCKET LAUNCHER

> HEALTH BONUS WHEN KILLING

> FILE 1/3

> WATER LEVELS

> SHORT SIGHTEDNESS

00:52.53



Find the fix

This is a really good game.

You have to complete your bug-free game by release day which requires fixing some buggy code packages. Every "package" (i.e. stage) contains several "files" (i.e. levels) that have bugs which must be found and fixed. You need to avoid obstacles like enemies and spikes along the way, as well as surviving against the package's glitches. Each package has a set of glitches across all the files which change characteristics of the world (such as enemy size doubling or low gravity). As well as finding the bug in each level, there are also secondary objectives to be found that let you play a fun mini-game for a chance to permanently remove a glitch from the package to make those levels a bit easier. There's also glitches that you can find along the way to collect and use for yourself as a special move to help beat the level (such as jetpacks or inverting gravity). If you have a tough time or don't like the glitches for a particular package, you can refactor it which re-assigns a new random set of glitches to the package at the cost of losing deadline time.

I've been having a lot of fun with it. The gradual build-up of difficulty on each package feels great and gets fairly challenging toward the last one. The inventive gameplay feels very well balanced in many ways and makes you want to immediately keep trying again after death. The game has a very unique feel to it with well-designed graphics and sound. I didn't experience any technical issues and the user interface is solid too. If I had to choose, it kind of reminds me of a hybrid of Pony Island, Rogue Legacy, Broforce, and Super Meat Boy. The only thing that I could see some people not liking is the character's jumping/movement which is very quick/fluid and tends to overshoot easily such as in Super Meat Boy.

Definitely worth the price!. Pretty straight forward platformer, with excellent graphics, great soundtrack, and a programming theme. I am using a xbox-style gamepad controller, and it is working fine.

Some technical issues running on ubuntu linux 16.04...

I have no problem on an older computer with intel graphic drivers, but with a computer with a new AMD card and radeon mesa drivers, this is unplayable. For some strange reason, the platforms do not appear in the game levels. Another small thing is that the password keychain app came up when the game started. Not sure what was happening there.. Controls feel great, and the game is a lot of fun.. The game is well made, enjoyable. When playing the game there are many ways of completing the game... I hugely recomend this game. (there are also some "programing" jokes thrown in there to!)

- surprisingly replayable - Must I come back to replay this game more!

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